



## The Kroie Class Tug

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Architect: IAD

Tech Level: 9

USP

T-1603421-000000-00000-0 MCr 92.800 100 Tons

Bat Bear Crew: 5

Bat TL: 9

Cargo: 3.000 Emergency Low: 2 Fuel: 4.000 EP: 4.000 Agility: 3

Fuel Treatment: Fuel Scoops

Backups: 1 x 3G Maneuver Drive 1 x Factor 3 Power Plant

TONNAGE: 100- tons standard, 1,400 cubic meters, Flattened Sphere Configuration

CREW: Captain-Pilot, 4 space hands

ENGINEERING: Jump-0, 3G Maneuver, Power plant-4, 4.000 EP, Agility 3

1-3G Maneuver Backup, 1-Power plant-3 Backup

AVIONICS: Bridge, Model/2 Computer

FUEL: 1.000 Tons Fuel (0 parsecs jump and 30 days endurance)

On Board Fuel Scoops, No Fuel Purification Plant

MISCELLANEOUS: 8.0 Staterooms, 2 Emergency Low Berths, 3.000 Tons Cargo

COST: MCr 93.728 Singly (incl. Architects fees of MCr 0.928), MCr 74.240 in Quantity

CONSTRUCTION TIME: 38 Weeks Singly, 30 Weeks in Quantity

Class Notes: Common in the more stellar developed systems. The *Kroie* class tug is a standard for any functioning Class A or B Zhodani star port. The *Kroie* contains additional staterooms for the crews of ships that are being assisted. The tugs are usually controlled and staffed by the system starport authority.

- **Captain-Pilot-** The ship's master and pilot who oversees the day-to-day operations of the tug. The corresponding spaceport authority usually appoints him and he works on salary. The captain has a stateroom to his or herself.
- **Space Hands-** the space hands handle maintenance and general shipboard duties. They share two man staterooms leaving one as a lounge/recreation room for long recovery operations.